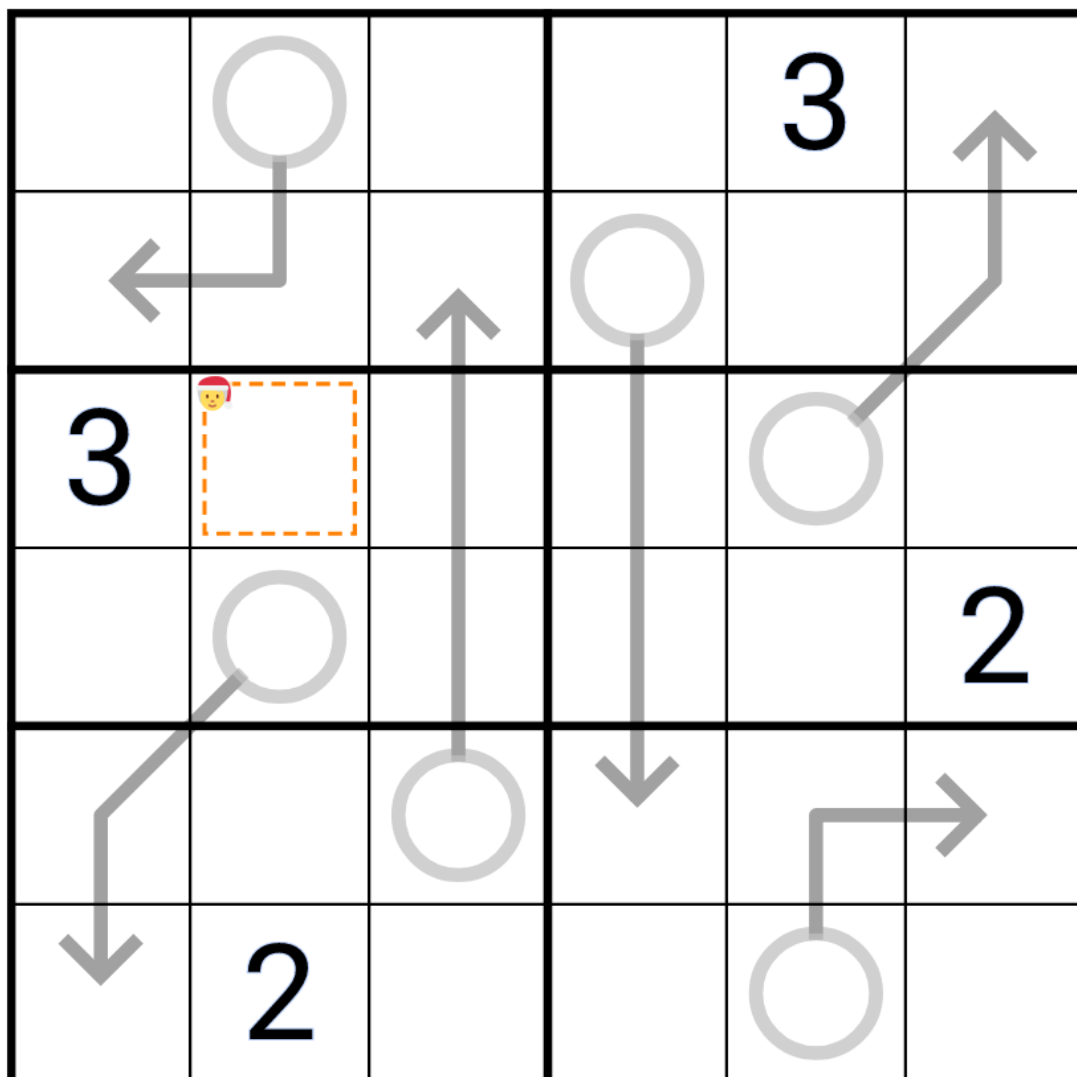


## Day 6

Over the course of the next little while you manage to collect some cushions from another part of the store and, best of all, a cardboard castle wall. At last you have a setting to tell a story of knights and royalty which won't be entirely outshone by your imagination. Excited, you begin to set up, and you begin to tell the story of an army of mismatched animals laying siege to the castle. The animals are roaring with triumph, believing that they will be victorious, when all of a sudden a flurry of arrows emerges from the castle and the animals are forced to retreat. In all their enthusiasm for attack they forgot that the castle was not defenceless. They forgot the... [Murder Holes](#).



Digits along the shaft of the arrows sum to the digit in the circle at the end of the arrow.