


Day 15

You haven't eaten the candy canes. You simply don't trust magically appearing food any longer — not since that pesky sandwich was never replaced. Your stuffed animals have been telling you that you don't play enough with them any longer and they are lonely, so you decide to set them up to have a knightly tournament.

You enact a number of tournament challenges, building toward a single winner, who you have decided will inherit the castle. Eventually you are left with two competitors: an elephant and a unicorn. You give them each one of the candy canes, set them up with the elves on their backs, and allow them to... [Joust, in Jest](#).

	1	3		5	
					4
		2	3		
					

Cells which are a knight's move apart may not have the same digit. For example, a four in r1c1 rules a 4 out of r3c2.